Quote:You cant justify imbalance by more imbalance lol.

I know but I don't care. I will not change something at the map without having enough - in my eyes - important reasons for that.

It is still difficult to get CCR players playin custom-maps. Releasing version after version in a high frequency just for fixing some minor imbalances is not helpful in this case.

And really you can turn off crates for a war and wrong placed crate on a marathon-server isn't the end of the game there with 5235625354 players...