Subject: My gmax no longer saves properly...
Posted by YSLMuffins on Sun, 20 Jul 2003 04:32:32 GMT
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This is a disaster!

I was working on an "extra-curricular" project when I suddenly encountered an application error in gmax. I thought ok, well I can recover this.

However, a while later I discovered that gmax can no longer save properly...apparently...every new file I try to save results in the crash of gmax whenever I try to reload the file--plus it crashes windows explorer whenever I highlight the gmax file itself in windows explorer!

Right after the reformat I installed gmax, and it worked perfectly.

I'm running Windows XP, and all of my older gmax files previous to this catastrophe are intact and load properly, but I can't save any new gmax files that aren't...corrupt. I've back tracked to gmax 1.1--still happens. After getting all the windows updates and what not the gmax problem started happening again--I lost track.

Bottom line this is going to halt all of my Renegade projects period!

Specs (my ancient machine =P):
600 mhz AMD Athlon
Geforce 4 ti 4200
384 MB RAM

Please, any ideas are welcome.