
Subject: Re: list of shit servers

Posted by [havoc9826](#) on Wed, 02 Apr 2008 17:30:46 GMT

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@ troopr02:

<http://forums.black-cell.net>

Banned section

[10:49:10] <%havoc9826> !kicks troopr02

[10:49:11] <&BCServ5_> troopr02 has had 2 kick related action(s) performed against them.

[10:49:11] <&BCServ5_> Restytash > ((tban) troopr02 - damage hack cheats dont last long here - 08/13/2005 10:18:56)

[10:49:11] <&BCServ5_> mylumnad > ((ban) troopr02 - Damage Hack - 08/13/2005 10:29:44)

Restytash was promoted to half mod just a month earlier, and he disappeared soon afterward, so there's no way to ask him what happened. It is extremely unlikely that mylumnad has admin channel logs from that long ago, or even remembers exactly why he completed the ban. If you really care enough to want your ban removed, make your own post (I'm not gonna do it for you) in the Banned section, hope that ccfan4326 has admin channel logs from back then, and that those logs either have no cheat detection events or a different IP than your own.

@ kytten9:

I wasn't really involved in the BC community until long after you left. However, after (the less-mature-than-now) vloktboky was ousted, and scumfy was demoted, louis cracked down a bit more on the mod rules and promotion choices. Anyway, after louis started paying more attention to WoW (I'm not complaining), Whitedragon started splitting his time between WoW, finally updating SSAOW to SSGM, DA/DS, Reborn scripting, RL, etc., ccfan4326 dealt with keeping his servers paid for (among other issues), and moderation went on more fairly, but with a bit less direct oversight. After a couple of years, the admins and Renegade Division Leaders (super mods in your time) weren't around in the server (we lost one) as often, and as they were the only ones with executive power, nobody did anything to rescue the playercount except for egg098, but it was far too late for an a0 name below the first page to have any useful effect. It's sad, really, since the average skill level back when the servers were always full in 2005-6 made it extremely fun to play there, and until all the core regulars left through attrition, it was still quite enjoyable. Now, all I care to play is the occasional game in Jelly/RA, Co-op servers, and the MP-gaming Reborn server, and it didn't help that I got a poorly-made moderator !forcerg in n00bstories (which I said I wouldn't bother to contest).
