Hmm... interesting idea Reborn, would be very useful for a Stealth Black Hand sneek attack party

As for the AI Bot spawners, I'll see how my system works and if I feel Zack could do a better job then I'll have him go ahead and start on it. However, I do want my spawners in certain locations, not exactly spawning near every player. SBH spawns would be okay, but other AI Bots I'd prefer to control.

cnc95fan, I vaguely remember how a "proper Nod base" was set up in C&C95. Could you enlighten me a little? As for some walls, I could do that.