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Subject: Re: just need some help in boning a vehicle  
Posted by [Muad Dib15](#) on Sun, 30 Mar 2008 21:43:39 GMT  
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Muad Dib15 wrote on Sun, 30 March 2008 13:26Back on topic. I tried renhelp, and got as far as aligning the origin. I'm stuck on this part.

Once you`ve selected your origin, just move it into the convergence of axis on your stage (where all the axis meet).

I need some help here.

EDIT: I also need a better way to learn how to bone cars, not tanks.

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