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Subject: Re: Anyone know how to translate Scrin language?

Posted by [Try\\_lee](#) on Fri, 28 Mar 2008 00:16:34 GMT

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It's similar to roman numerals, you just need to work out what's 1, 5, and 10 and then match the number with the corresponding letter.

I started translating it, but then realised you're probably about to ruin Kane's Wrath for me... so thanks for that.

Go eat some herpes or something.

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