Subject: U P D A T E !
Posted by EA-DamageEverything on Tue, 25 Mar 2008 15:55:21 GMT

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Hi again. I recently have found the spawn points for M10, M11 and M13 inside the source code of SSDM! Reborn didn't include these maps in the official mod announcement, but they are working fine.

So I decided to mod the threee maps and here are some screeners=

The SSDM Mod package will be finished now when MSWindows has done his work on M02 + M07...

File Attachments
1) M10.jpg, downloaded 177 times

2) M11.jpg, downloaded 183 times

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3) M13.jpg, downloaded 170 times