
Subject: Problem with renegade fds

Posted by [blazer411](#) on Fri, 21 Mar 2008 00:57:46 GMT

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I'm trying to make a server run on my home computer and this is the problem that I am having. Any thoughts would be good.

[17:47:11] Attempting to reconnect to RenGuard master server #1 of 2...Connected!
[17:47:13] Connection established to the RenGuard network!
[17:47:14] Connecting to the IPDB Database server...Connected!
[17:47:16] Archiving old results files...
[17:47:16] Finished archiving old results files.
[17:47:16] Heartbeat sent to GameSpy master server.
[17:47:16] FDS Connection Established!
[17:47:21] BIATCH version 1.0, built on Apr 24 2007 at 23:28:14
[17:47:21] *** Auto starting game. Type 'quit' to abort ***
[17:47:21] Initializing Westwood Online Mode
[17:47:21] Detecting bandwidth...
[17:47:21] Upstream bandwidth of 1M bps detected
[17:47:22] Got server list
[17:47:23] Got server pings
[17:47:23] Logging onto USA Server
[17:47:24] Logged on OK
[17:47:24] Applying server settings
[17:47:24] Creating game channel...
[17:47:24] Channel created OK
[17:47:25] Loading level C&C_Field.mix
