Subject: Re: created bots
Posted by cnc95fan on Thu, 20 Mar 2008 09:48:32 GMT
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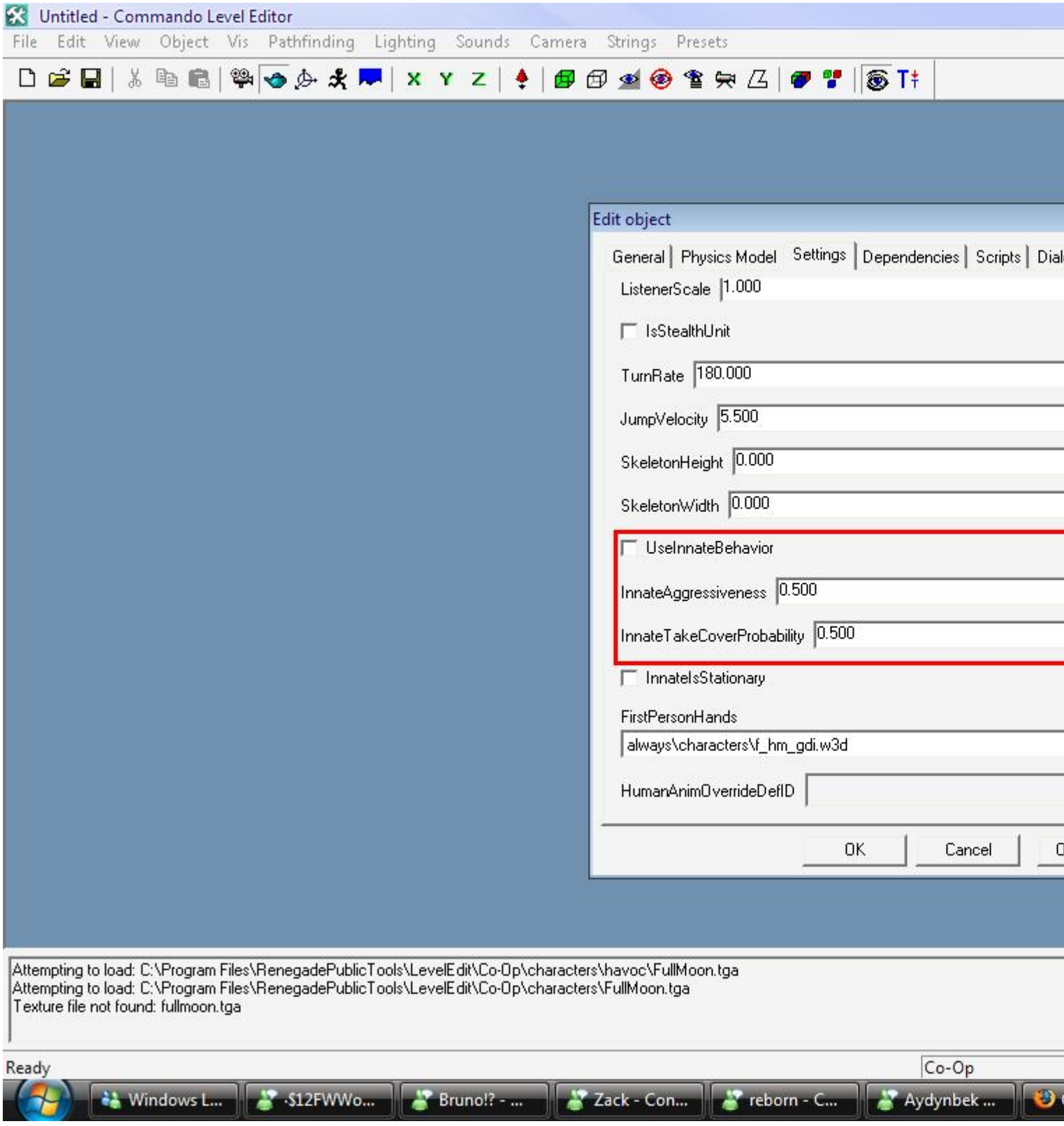
File Attachments

1) innate.JPG, downloaded 708 times


Untitled - Commando Level Editor
File Edit View Object Vis Pathfinding Lighting Sounds Camera Strings Presets
Edit object
General Physics Model Settings Dependencies Scripts
ListenerScale 1.000
IsStealthUnit
TurnRate 180.000
JumpVelocity 5.500
SkeletonHeight 0.000
SkeletonWidth 0.000
UseInnateBehavior
InnateAggressiveness 0.500
InnateTakeCoverProbability 0.500
InnateIsStationary
FirstPersonHands
always\characters\f_hm_gdi.w3d
HumanAnimOverrideDefID
OK
Cancel
Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\Co-Op\characters\havoc\FullMoon.tga
Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\Co-Op\characters\FullMoon.tga
Texture file not found: fullmoon.tga
Ready
Co-Op
Windows L...
-$12FWWo...
Bruno!? - ...
Zack - Con...
reborn - C...
Aydynbek ...