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Subject: Re: created bots

Posted by [cnc95fan](#) on Thu, 20 Mar 2008 09:48:32 GMT

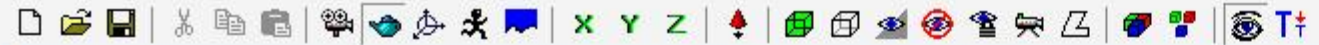
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## File Attachments

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1) [innate.JPG](#), downloaded 261 times



Edit object

General | Physics Model | Settings | Dependencies | Scripts | Dial

ListenerScale 1.000

IsStealthUnit

TurnRate 180.000

JumpVelocity 5.500

SkeletonHeight 0.000

SkeletonWidth 0.000

UseInnateBehavior

InnateAggressiveness 0.500

InnateTakeCoverProbability 0.500

InnateIsStationary

FirstPersonHands

always\characters\fm\_hm\_gdi.w3d

HumanAnimOverrideDefID

OK

Cancel

Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\Co-Op\characters\havoc\FullMoon.tga  
Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\Co-Op\characters\FullMoon.tga  
Texture file not found: fullmoon.tga

Ready

Co-Op

