
Subject: Re: created bots

Posted by [jnz](#) on Thu, 20 Mar 2008 07:01:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

TGPaddy wrote on Thu, 20 March 2008 01:41So... i added "JFW_Base_Defence" to the Havoc they move but dont shot Nod players. Whats the reason?

Probably wrong arguments.
