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Subject: Re: obelisk model

Posted by [The Executor](#) on Tue, 18 Mar 2008 18:01:35 GMT

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On the top of the menu bar click on "Group" then scroll down to "Ungroup" and click it. This will detach all of the pieces on the ob so you can edit them. Just make sure that when you are done to select all meshes and select "Group".

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