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Subject: Re: Reborn And Renegade

Posted by [GEORGE ZIMMER](#) on Mon, 17 Mar 2008 15:15:37 GMT

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Importing the .w3d into RenX, fixing up any bugs that might happen during importing, re-exporting it with a different name.

Also, you'd need to specify in LE the different names. Which requires you to edit objects.ddb or temps20.ddb or whatever. Have fun trying to get online with that in your data folder.

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