

---

Subject: Re: M06 Raveshaw Statue

Posted by [mr£Ä\\$Ä-z](#) on Sun, 16 Mar 2008 09:38:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

lol You just need to remove the statue with "Enable Terrain

Selectable". Then save the map. Open XCC Mixer and replace the

old .ldd and .isd with the new .ldd and .isd.

Then you are done, BUT you can walk through the statue, thats

how Kamuix removes the Invisible Walls, Objects etc.

---