Subject: Re: How to add an OBGun in SSGM
Posted by GrimmNL on Fri, 14 Mar 2008 22:43:22 GMT
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well i'm guess you need to make custom weapons to which you give the ob ray or agt missle, then give THOSE to the engi.

right now the engi doenst have a weapon (a model) to hold, just a type of weapon.