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Subject: Re: EDIT: Vehicle limit

Posted by [Goonhaven](#) on Fri, 14 Mar 2008 16:38:28 GMT

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Well I don't have any mods apart from editing two maps to be CTF and Sniper Mode (and obviously on those maps the vlimit doesn't matter because vehicles are disabled). My Scripts.dll file is version 3.4.1.

EDIT: So I guess no one knows why it's not working then eh?

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