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Subject: Re: Smash Bros. Brawl

Posted by [Zion](#) on Thu, 13 Mar 2008 10:15:35 GMT

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Aircraftkiller wrote on Thu, 13 March 2008 03:38BTW: If you won't buy a console for a feature your PC shares, why get a "wii" when it plays games that look like Renegade's detail level?

I have to point out and make you realize that some of the things developed, graphical wise, in the Wii games (heck, even GameCube games) weren't developed in the Renegade engine, so please refrain from lying.

If you need proof, just take a look at the vast ammount of detail on "StarFox Adventures" for the Gamecube. The detail on that, far surpasses anything Renegade will ever fish out (unless engine coders get the source).

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