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Subject: Re: Smash Bros. Brawl

Posted by [Aircraftkiller](#) on Wed, 12 Mar 2008 18:56:27 GMT

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Comparing "wii" sales to PS3 sales is like comparing Pinto sales to Ferarri sales. The targeted demographic of the "wii" is mostly different than that of the PS3 or the Xbox, so it's not surprising that the more expensive consoles with superior performance and quality would be outsold by the lower quality console with little in the way of features or true innovation.

Just so you know, there's a lot of debate about how Nintendo shorts supply to create artificial demand. I think it's pretty obvious too. The "wii" was outdated the moment it hit the market. It has last generation graphics, processing power, etc...

The only thing it has going for it is motion sensing, which the PS3 does really well (try HVB, Warhawk, f10w, etc... and see if you can argue otherwise) and the PS3's price is only \$149 more. The longer Nintendo creates artificial demand, the longer they can keep up the charade that is \$249.99 for an obsolete console. Eventually they'll have to drop the price to a reasonable level (perhaps like how the PS2 is \$129.99 now) and then I won't be complaining anymore.

Also, as food for thought: in my store, cheap cables and products sell a lot more than expensive stuff that will do much more and last a lot longer. People buy what's cheap, not what works.

I'll stick with my PS3.

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