
Subject: Re: Taunts

Posted by [Genesis2001](#) on Tue, 11 Mar 2008 18:30:28 GMT

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They're animations.

Taunts are clientside, afaik. Binding them to keys like what WD did for SSGM (numpad keys) would be server side. Look in gmkeyhook.cpp && gmscripts.cpp (MDB_SSGM_Player script) for help.

~Zack
