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Subject: yawn

Posted by [Sniper\\_De7](#) on Mon, 10 Mar 2008 05:40:58 GMT

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Because it'll make me feel better and because it'll get some closure, I've got this video here [http://www.youtube.com/watch?v=fy9gMgTk4CE#GU5U2spHI\\_4](http://www.youtube.com/watch?v=fy9gMgTk4CE#GU5U2spHI_4)

Anyways, as would be expected, people are moronic and like to say he wasn't cheating (one of which was a mod on a server, which I was pretty disappointed in finding out - since as far as i can tell it's blatantly cheating) Anyways, The point of the thread is to find out what anyone who's actually played this game longer than a year thinks of the video. I think I pretty much explain it. It's hard to see because it's on youtube, I think I still have the original that's a little easier to see. If you have trouble, Just pay attention to when I start taking damage in the health range (ie, 200health-0health) instead of looking at the armor. One specific "jump" in health you can see, is that I get hit from 153 health to 101 health. Now, as far as I've played this game I've never had my own GDI rifle do anything but 7 damage per bodyshot and 35 per headshot. And unless my math is wrong, 52 is not divisible by 7 without getting a fraction. However, 52 does happen to be 1.5 times the damage a normal headshot with a GDI rifle does (35) or well, 52.5 (only you can't see your health in decimals)

You can also see my health go down in intervals of 10 and 11, which if you multiply the original GDI rifle damage times 1.5 ( $7 \times 1.5$ ) you get 10.5. Exactly inbetween 10 and 11. Anyways, I honestly don't care about the person in question cheating, but I'd just like to have some closure in someone who's opinion matters confirming this

I know this probably isn't in the right area, but I'd rather it be here then junk up anywhere else (as for the most part, these "tactics and strategies" are generally useless)

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