
Subject: Re: Model...

Posted by [Killer_Bee](#) on Fri, 18 Jul 2003 20:47:20 GMT

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Killer_Bee Can somebody help me out by texturing and/or creating the bones of my model?
"Making it work in Renegade."

thx

<http://www.cox-internet.com/kleboeuf/b/jet.html>

New link
