

---

Subject: SFPS in a dedicated server

Posted by [ViPeaX](#) on Thu, 06 Mar 2008 14:44:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Is there any way to increase the FPS of server (aka sfps) above 60? When I host on our (= RxD) server (Xeon E5472 / 4GB ram), the sfps is always 60 (It never had more than 80 players in it, so I haven't found it's real limit yet). When I host with my own pc (Q6600/4GHz) I get 63 sfps. Is there any known reason why I get 60 sfps with our dedicated server, but 63 sfps with my own pc (both run with the same settings, because I just downloaded all the files and hosted from my pc).

If anyone knows if it possible to boost the SFPS or knows why the server has a higher SFPS, when I host from my own PC, please let me know.

PS: The Harpertown is 'only' 3GHz compared to 4GHz on the Q6600, but because both don't even fill 50% of a CORE, not 50% of the CPU.... I wonder what the reason is for the sfps difference.

---