

---

Subject: Re: Mwright is preeeeetty good!

Posted by [Spoony](#) on Tue, 04 Mar 2008 21:46:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Cabal8616 wrote on Tue, 04 March 2008 15:35 Winning a 1v1 AOW just proves you can win a 1v1. Which, as I said, in itself, doesn't matter for shit in like, any other circumstance. you may as well say "winning a team game just proves you can win a team game".

Cabal8616 wrote on Tue, 04 March 2008 15:35 I obviously meant that a 1v1 in an AOW is what doesn't prove everything/anything (Whatever your preferred wording may be). What the fuck do you mean by "whatever your preferred wording"? If you are too thick to tell the difference between saying "1v1s don't prove anything" and "1v1s don't prove everything", just stop posting.

Cabal8616 wrote on Tue, 04 March 2008 15:35 But, an infantry only battle strips away the more "teampay" kind of thing to it (Although teampay is always handy), making it ideal for 1v1's. Winning in that can prove you're better with infantry vs infantry then. this is just nonsense...

Cabal8616 wrote on Tue, 04 March 2008 15:35 but my point remains that it doesn't prove much at all other than that you can win the 1v1 in itself. That's like saying "Haha, I can run over the elderly!". Good for you, it doesn't matter for shit. it matters because it demonstrates you don't need to rely on your teammates, you have pistol/tank/flying skills, quick thinking, the ability to capitalise on an advantage or overturn a disadvantage... but since you've probably never beaten anyone decent in a 1v1, I don't expect you to know these things.

Cabal8616 wrote on Tue, 04 March 2008 15:35 I've played more 1v1's in more specific settings than "run to the enemy's base and see who can kill their base faster". Mostly infantry vs infantry. And yes, I win more than half of them, though I'm sure you're referring to 1vs1's in AOW's, so I suppose that's irrelevant. So indeed, you've never played a proper 1v1 and as such, are completely unqualified to act like you have the faintest idea what you're talking about, as if that wasn't already obvious.

---