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Subject: Loading Screen Text

Posted by [npsmith82](#) on Fri, 18 Jul 2003 10:49:55 GMT

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You cannot do this by just modifying skins.

It can be done only when creating a mod package, by clicking the "Strings" menu followed by "Edit Table". The loading screen items are found under the "LOAD" tab, half way down.

However, it's possible to edit the "strings.tdb" file but i haven't explored into doing that yet.

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