
Subject: Secondary Costumes

Posted by [Chimp](#) on Tue, 04 Mar 2008 14:09:34 GMT

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Okay, so heres thing thing. . . .

I understand that for characters like Havoc, having other costumes are an advantage because, with his wide variety of suits, he has a basic camoflage. HOWEVER! That being said, I do not understand stuff like Mobius's metal costume, or the second raveslaw. It makes no sense to me. Not only are they both taller and more bulky, but it makes them way easier to see and hit because of it.

My question is, is there any advantage to the other costumes? For example, for mobius, would the metal costume perhaps, take less damage from fire? or tiberium? maybe less damage from mines? Does it offer ANY advantage whatsoever?
