
Subject: Re: Custom Scripts

Posted by [saberhawk](#) on Tue, 04 Mar 2008 07:19:08 GMT

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Zack wrote on Mon, 03 March 2008 23:473** things wrong with your situation cpjok:

1. You can't open a *.dll file to editing. You need to edit the source.
2. You're using a version of VC++ that is highly discouraged from being used to edit Scripts.dll. Reason: Compiler changes that make Scripts.dll un-buildable.... :/ You need VC++ 2005 to re-compile Scripts.dll.

EDIT: (noticed a 3rd thing wrong...)

3. Thirdly...You're trying to use VISUAL BASIC 2008 to edit Scripts.dll <_< Scripts.dll is not coded in VB.NET :/ (not yet at least -hehe-)

~Zack

VC2008 can build scripts.dll no problem, there's just a slight bugfix that needs to be done in engine_common.cpp.

Find:

```
#if (_MSC_VER == 1400)
```

Replace with (2 occurrences):

```
#if (_MSC_VER >= 1400)
```