
Subject: Re: Sniper Rifle vs. Noobjet: The Argument
Posted by [GEORGE ZIMMER](#) on Wed, 27 Feb 2008 23:21:41 GMT
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Well, it depends which team you are I suppose. An LCG can do decent damage if it gets in range, so yeah. Let's also not forget that unless you lost your WF/Airstrip, chances are you can get a heli, too, and fight 'em off. And worst case scenario, 2 clips from a 500 sniper can nearly kill a heli/orca.

Most people would either run back to their base to have it repaired (Thus getting them off your tail), or they'd simply die.

IMO, I'd actually have to say that ramjet and 500 sniper have about the same usefulness vs infantry- But, the 500 sniper costs less, so yeah, if you're mainly gonna go against infantry, then a 500 sniper is probably your best bet.

I'm not saying the Ramjet is useless or anything- But for anti-infantry, I'd have to take the 500 sniper.
