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Subject: Re: Sniper Rifle vs. Noobjet: The Argument  
Posted by [Chimp](#) on Wed, 27 Feb 2008 19:15:11 GMT

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Cabal8616 wrote on Wed, 27 February 2008 12:53 What the fuck, in like one or two days, a simple topic about whether you'd choose the sniper or the ramjet rifle if you had to pick one for the rest of your Renegade life, is turned into a complete flamfest and everyone having to boost their e-penises by insulting everyone at every corner.

Now, back on topic. The reason why I choose the 500 sniper is because one, if you die, you won't give the enemy alot more points. Two, your position can be easily given away. While this usually doesn't matter in a sniper server, in an AOW, it's very handy, especially when the enemy is assaulting your base and they've got hotwires/technicians repairing vehicles.

If you miss with a sniper, chances are, they'll be too wrapped up repairing vehicles, and won't notice the \*ping\* of the bullet hitting the ground/wall (Assuming it even hits near them). Whereas with a ramjet, miss, and that nice blue streak will tip them off that you're about to be killed.

Also, with the higher rate of fire, if you miss, you can hit them again quicker than the ramjet could.

I can sacrifice a bit of anti-heli abilities and anti-light vech abilities for better anti-infantry. Chances are, there's already tons of tanks in the field anyways, that would probably do a better job of taking out enemy vechs than a ramjet could anyways.