
Subject: Re: Renegade 2007 - Ingame video, Hourglass released, Community Game, & more!

Posted by [Try_lee](#) on Wed, 27 Feb 2008 18:28:05 GMT

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[NEFobby[GEN] wrote on Tue, 26 February 2008 13:45]

About the darkness, Field is a night time map after all. It really isn't that dark, but either way, a few lightposts will never make that environment look like daytime.

Too dark would be if you can't see what's in front of you.

I didn't mean Field, I meant hourglass. It just looks too... bleh. More TS-ish than C&C. Which sucks balls.
