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Subject: Re: Renegade 2007 - Ingame video, Hourglass released, Community Game, & more!

Posted by [Ryu](#) on Tue, 26 Feb 2008 20:50:05 GMT

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[NEFobby[GEN] wrote on Tue, 26 February 2008 20:17]

Quote:Hourglass was one of my favorite maps due to it's massive size and blue skies and light tan color texture (that made it look big). Is there a way you can capture that on the new Hourglass map?

We tried putting in a nice blue sky-sphere for this map, but it really messed up the lighting on the map, so we had to sub in the stormy sky sphere.

AKA: Nubby mapping.

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