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Subject: Laser Experiments

Posted by [\[REHT\]Spirit](#) on Thu, 17 Jul 2003 19:42:54 GMT

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There are laser settings in level edit for it, it's under the projectile settings. However it appears as XYZ instead of RGB (I don't think it's RGB though, some diff pattern). The skin, I think, edits the shape and color distribution or strength for the beam.

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