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Subject: Re: Renegade 2007 - Ingame video, Hourglass released, Community Game, & more!

Posted by [Zion](#) on Tue, 26 Feb 2008 08:01:14 GMT

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NEFobbyGEN wrote on Tue, 26 February 2008 00:33

...it didn't have any built-in anti-cheat system...

I'd like to point out that this statement is false. Westwood did build an anti-cheat system into the engine. Heard of The Zero Bug before? Add a modified objects.ddb file into the data folder and you will get it. Prevents cheaters right away.

It's not their fault EA rushed them and it's easily bypassed, but please think before making incorrect statements.

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