
Subject: Re: Players versus AI

Posted by [Lone0001](#) on Tue, 26 Feb 2008 03:17:05 GMT

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Yes I know that but if you actually go to the BI site that server.dat actually contains some other things >

<http://www.blackintel.org/?page=projects/downloads>

Quote:* Core Patch 2 server.dat

- * The UDP short message fix

- * The start button fix (the one listed above)

- * A simple change to allow renegade to start when the server is running without the use of the +multi flag

- * RunOnce suppression, disabling the RunOnce registry key so the server does not auto restart when joining before the windows shell loads

- * A new UDP fix which will make the server survive UDP floods without much problems

- * Removed the "MapName=" setting from the server config.
