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Subject: Re: Creating a custom menu screen?

Posted by [Jerad2142](#) on Mon, 25 Feb 2008 15:51:11 GMT

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Saberhawk wrote on Mon, 25 February 2008 08:48 Negative, shaders have nothing to do with it. Not even changing text or moving the location of the words? Well okay then, its somewhere in jon's stuff.

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