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Subject: Re: Sbh`s on no-base map and how to get rid of them

Posted by [Dover](#) on Sat, 23 Feb 2008 11:02:03 GMT

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CnC-Junk-E wrote on Sat, 23 February 2008 02:42topcap wrote on Sat, 23 February 2008 04:37i never put a c4 near my nuke it gives its positoin away

How so?..

Its actually helped me 70% of the time, if I fail to kill the engies/techs/hotties then the c4 usually does..

Your area is silly. There's always a proxy on the ramp to give you away if you try crap like this. Not to meantion that on flying maps, patrolling orcas are the anti-nuke.

On any given flying map, your best bet on planting a beacon (Except for having tank support and having someone park on it) is planting it inside a building, or at least in the WF bay.

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