Subject: Re: need help with renx.
Posted by Reaver11 on Sun, 17 Feb 2008 22:35:43 GMT

I have never really tried if lightscapes are server-side.

The skin editing should be but that would only allow you to edit the wtl file of the ref interior.

lighting->compute vertex solve edits the .lsd file of a map and most is not serverside what you do in the lsd file.

Anyways here is an interior I made (mp5 by urimas)

Mayby we could add each other on msn later we could learn a lot from each other I think. (I'll pm mine)