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Subject: Re: Anti-Typekilling Idea

Posted by [havoc9826](#) on Fri, 15 Feb 2008 01:43:44 GMT

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Yrr wrote on Thu, 14 February 2008 14:42 I like the way it's done in Quake. Simply show a chatting icon above the soldier while he is typing/in console and do nothing else.

I think that's enough and that type kills shouldn't be forbidden.

Whitedragon tried that in Black-Cell almost two years ago (when you talked, a green brain icon appeared above your head), but it kept crashing the server.

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