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Subject: Anti-Typekilling Idea

Posted by [Spyder](#) on Thu, 14 Feb 2008 20:55:00 GMT

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I'm getting sick of all those typekillers out there, so I had an idea for prevention. Or let's say some ideas.

1. Place a green exclamation mark above the players head while typing. When he/she gets shot, the typekiller will get the same damage dealt to the one typing.
2. Same as above, but then the typekillers weapon will be disabled for 10 seconds.

Post your own ideas here, I figured out it can be done with server side coding, so don't come with any impossible ideas.

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