Subject: Re: Command & Conquer: Red Alert 3
Posted by Ethenal on Thu, 14 Feb 2008 05:11:13 GMT

bisen11 wrote on Wed, 13 February 2008 20:56Ethenal wrote on Wed, 13 February 2008 20:41That game just screams Generals/C&C 3, the Allied War Factory looks just like the GDI War Factory, and the tanks look just like Scorpions.

Well everyone knows that the Generals and Red Alert Universes are connected so why not use the same engine? lol

But seriously, doesn't look too bad. At least it probably won't be graphics intensive on crappy comps.

I'm not talking about the engine, I expected them to keep the Sage engine, but the models for the structures and vehicles have too many similarities to Generals for my tastes.