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Subject: Re: Command & Conquer: Red Alert 3  
Posted by [bisen11](#) on Thu, 14 Feb 2008 02:56:15 GMT  
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Ethenal wrote on Wed, 13 February 2008 20:41 That game just screams Generals/C&C 3, the Allied War Factory looks just like the GDI War Factory, and the tanks look just like Scorpions.

Well everyone knows that the Generals and Red Alert Universes are connected so why not use the same engine? lol

But seriously, doesn't look too bad. At least it probably won't be graphics intensive on crappy comps.

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