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Subject: Re: Netural Player in game

Posted by [The Executor](#) on Wed, 13 Feb 2008 16:48:01 GMT

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Thanks for all the help guys! Espically Cabal8616, thanks!

Here is what I have learned and tested so far:

F8- team2 1 -1 Places you on the renegade team; you challenge everyone and you are listed as a white dot on the radar, base defences will attack you and when you kill something your score will go up and money.

F8 team2 1 -2 Places you on the civilian team; you are netural to everyone and you can go anyware on the map without any turrets, towers, AGT, or OB attacking you, you are listed as a white dot on the radar and your score will be reset to 0 and it will not go up or down no matter what you shoot at.

F8 team2 1 -3 Places you on the mutant team; this side does not work since westwood did not places mutant spawners, did not make a mutant PCT, and did not make a mutant EVA icon. You do however spawn but you spawn UNDER the map in every map so you always fall through the map. (Like the blue screen bug)

Hope this answers this same question to everyone and helps you in other ways.

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