
Subject: Re: Command & Conquer: Red Alert 3
Posted by [thrash300](#) on Wed, 13 Feb 2008 07:08:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

Dover wrote on Tue, 12 February 2008 21:02Let's hope they go back to their RA1 roots with this, and not butcher it like RA2...

I Think That The Game Is Already Bad.
