
Subject: Re: Character Repair and other Repair Zones

Posted by [LR01](#) on Tue, 12 Feb 2008 16:56:14 GMT

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MSwindows wrote on Tue, 12 February 2008 17:48

Is there a way to get a bot enggie to repair a building? Do I attach the script M03_Enggneir_Target to the building controller or do I attach it to a daves arrow and then put it in front of the MCT or wherever...I am guessing the contoller but I could be wrong, any help or ideas?

I thought it was the daves arrow
