
Subject: THE SHOPPING MALL IS RELEASED!

Posted by [General Havoc](#) on Wed, 16 Jul 2003 20:50:58 GMT

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The main structure of the map (geometry) is not too bad but it needs to be re textured and a lot of objects added. Currently it is a bit boring in the shops, you should have objects in them. Also pickups would be nice around the maps. It is easy to mod a temp preset and make a spawner to spawn chosen objects. With more work it could be a good map.

_General Havoc
