
Subject: Re: Sounds ingame

Posted by [Genesis2001](#) on Wed, 06 Feb 2008 22:46:56 GMT

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halo2pac wrote on Wed, 06 February 2008 15:30how would i include that ddl in a VB project?
what are the parameters

(off topic): mega-1-year bump...way-to-go

(on topic): IDK.

~Zack
