

---

Subject: Re: Bone rotation

Posted by [Jerad2142](#) on Mon, 04 Feb 2008 15:08:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Yrr wrote on Sun, 03 February 2008 15:02 You can get a bone's transform but you cannot change it afaik.

Well thats almost pointless lol, I mean whats really the point of getting an objects X and Y if you can't set them.

---