Subject: Re: Park/city map
Posted by Ethenal on Sat, 26 Jan 2008 03:15:41 GMT
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They don't display.

Dthdealer wrote on Wed, 23 January 2008 00:55I've been working on a level today, and I just wanted to know what you think. I'm aiming to set it up with a lot of scripts and cinematics and end up with a SP map. Basically you are a civilian that decides to rebel against NOD who has taken over the city.
Of course this is uncompleted, as I need to add half a city, blockades, texture it and of course set it up in LE.

Lol, the file attachments function is malfunctioning, the previous files aren't shown in the list.

EDIT: I didn't show the park part as it isn't that spectacular. Yet atleast. I'm also aiming to put in some roads and footpaths.

That's what I get.