Subject: Re: Recommended BW and Net update settings?
Posted by ExEric3 on Wed, 23 Jan 2008 11:58:41 GMT

On my server I have NUR to 17.

In game is set connection type to LAN/T1 and on my server was 22 players. I had KBPS about 120 - 250. It depends on specified situation. (Quiet or rush with tanks).

Complet upload peak was 520KB/s so over 4Mbit/s. For servers is ratio 1:10 (down:up) But you cannot divide it 520:22. Every player can have set another type of connection. Usually direct connect is set to default as cable. (RenIP) Other programs like ASE, GSA, Xfire maybe have support for connection type. Also it depends how is specified player connected on your server - how much connections he get if he reach your server. (tracert)