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Subject: Park/city map

Posted by [Veyrdite](#) on Wed, 23 Jan 2008 06:55:18 GMT

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I've been working on a level today, and I just wanted to know what you think. I'm aiming to set it up with a lot of scripts and cinematics and end up with a SP map. Basically you are a civilian that decides to rebel against NOD who has taken over the city.

Of course this is uncompleted, as I need to add half a city, blockades, texture it and of course set it up in LE.

Old section of original post, no longer works

<index.php?t=getfile&id=5422&private=0>

<index.php?t=getfile&id=5424&private=0>

<index.php?t=getfile&id=5426&private=0>

<index.php?t=getfile&id=5428&private=0>

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<index.php?t=getfile&id=5432&private=0>

<index.php?t=getfile&id=5434&private=0>

<index.php?t=getfile&id=5436&private=0>

Lol, the file attachments function is malfunctioning, the previous files aren't shown in the list.

EDIT: I didn't show the park part as it isn't that spectacular. Yet atleast. I'm also aiming to put in some roads and footpaths.

EDIT2:The uploading function was not working when I first posted this topic, and so now the original images don't appear. I replaced them with off-site hosted ones. Click the thumbnails to see the larger version.

EDIT3:The (img)/(img) tags were removed from the original post as the images did not appear anyway, and Renforums chucked a hissy when I had 10+ img tags.