

---

Subject: Re: Rockets, Missles, Morters, Homers, and Grenades.

Posted by [Dover](#) on Sun, 20 Jan 2008 22:46:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

{SB}Lone0001 wrote on Sun, 20 January 2008 11:24MWright967 wrote on Sun, 20 January 2008 11:36

Morters (Stealth Tanks): These have a slight arc to them, and also a slight homing effect. They are fairly high in damage, but relatively hard to aim, and have a normal firing speed.

Missles (Artillery): These are the fastest explosives, and some of the most damaging. However, they slow up slightly in midair flight.

You have these mixed up I think, the Artillery although it fires straight I would consider it a mortar, and the Stank I would consider "Missles".

Seconded. The Artilery definately fires a shell of some sort, and the stealth tank definately fires missles of some sort. Even if it doesn't seem like it in-game at times (I don't know how. They've always looked like missles to me), in classic C&C lore, Stealth Tanks shoot two missles.

---