

---

Subject: Background Music For Multiplay

Posted by [bigwig992](#) on Tue, 15 Jul 2003 16:51:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

From what I've noticed, you can add music in the level settings tab (where you change the weather and stuff) but only the host can hear it. But adding in music as a sound effect is a different story. Throw it in as a sound effect, set as many times you want it to play (don't let it get old) and go test it with a friend. I'm pretty sure it will work, because I've done it with one of my crap maps and tested it with a friend.

---